Closure mappings and the problem of determining maximal frequent itemsets in data mining

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Abstract: In data mining, association rules are considered as a fundamental problem. Process of association rules can be run in two stages. The first stage is to find all the frequent itemsets, and the second stage is to generate association rules. However, with a large database, the number of itemsets will be very large and thus the problem of finding association rules is not feasible. In this paper, the author uses he notation of closure mappings and lattice theory as a mathematical approach to show the applicability of these tools to the data mining. In particular, a method of determining maximal itemsets with the purpose of minimal scanning times of database is presented in the paper.

Keywords: Closure mapping, Intersection lattice, maximal frequent itemset, coatom.

1. Basic concepts

Closure mapping is an operator determining correlation between subsets of a given limited set. The mapping is satisfied reflexibility, monotonicity, and idempotence proerties. Researching in general about closure mappings and intersection lattices allows expanding the applying some mathematical tools to develop and apply some results in many fields, especially in data mining.

The aim of the paper is presentation of using closure mapping and intersection lattice theory in data mining. The first result of the paper is affirmative clause that the frequent itemsets family in a transaction database forms an intersection lattice [2]. From that, we apply properties of intersection lattice to determine maximal frequent itemsets of a frequent itemsets family. The paper proposes a method to determine maximal frequent itemsets in process of generating association rules with minimum of itemsets, improve computational performance, especially in large data.

There are four sections in this paper. The first section presents basis concepts of closure mapping and intersection lattice theory, the common concepts and properties in data mining is presented in the

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second section. The coatom algorithm and related algorithms for determining maximal frequent itemsets are presented in the third section, and the last section is conclusion.

Definition 1.1 [1]

Given a limited set U, SubSet(U) is a set containing all subsets of U. Mapping f: SubSet(U) \rightarrow SubSet(U) is called *closure* on the set U if

- $\forall X, Y \subseteq U$:
 - (*i*) Reflexibility: $f(X) \supseteq X$,
 - (*ii*) Monotonicity: if $X \subseteq Y$ then $f(X) \subseteq f(Y)$,
 - (*iii*) Idempotence : f(f(X)) = f(X).

Definition 1.2 [1]

Let f be a given closure mapping on limited set U. Subset $X \subseteq U$ is called a *fixed point* or closed subset of f if f(X) = X.

The set of all fixed points of a closure mapping f on U is denoted by Fix(f). Due to f(U)=U, thus Fix(f) always contains U as the biggest element. Besides, based on the idempotence of closure mappings, we can represent Fix(f) as: $Fix(f) = \{ f(X) \mid X \subseteq U \}$.

If $X, Y \in Fix(f)$. Then $X \cap Y \subseteq X$ and $X \cap Y \subseteq Y$. By monotonicity of f, we have $f(X \cap Y) \subseteq X$ and $f(X \cap Y) \subseteq Y$. This implies $f(X \cap Y) \subseteq X \cap Y$. Conversely, by reflexibility of f, we have $X \cap Y \subseteq X \subseteq f(X)$ and $X \cap Y \subseteq Y \subseteq f(Y)$. This implies $X \cap Y \subseteq f(X \cap Y)$. Combining $f(X \cap Y) \subseteq X \cap Y$ and $X \cap Y \subseteq f(X \cap Y)$ we have $f(X \cap Y) = X \cap Y$. That is, $X \cap Y$ is a closed set, $X \cap Y \in Fix(f)$. We say that, Fix(f) is closed on the set-intersection operation.

Definition 1.3 [1]

Let G be a family of a given limited set U. Suppose that G is closed on the set-intersection operation, thus the intersection of every sub-family in G returns a subset in G,

$$G \subseteq SubSet(U): (\forall H \subseteq G \Rightarrow \underset{x \in H}{I} X \in G)$$

G is called an intersection lattice in a limited set U.

Let G be an intersection lattice in a limited set U. Then G contains an unique sub-family S such that every element of G is represented by intersection of elements in S. It is known that S is the smallest subset of G satisfied property:

$$G = \{ X_1 \cap \ldots \cap X_k \mid k \ge 0, X_1, \ldots, X_k \in S \}$$

S is called a generator of lattice G and denoted as Gen(G), S = Gen(G)

Following convention, intersection of empty family of subsets is U, so every intersection lattice contains U and U doesn't belong to Gen(G).

From now, we suppose that a limited subset $U \neq \emptyset$ is always given.

In intersection lattice theory of closure mapping, the generator plays a basis role, the following theorem shows how to represent a generator set with many meanings.

Theorem 1.1 [1]

Let G be a intersection lattice in a limited set U. Then four following sets are the same:

- (i) Gen(G)
- (*ii*) { $V \in G \mid V \neq U$, $(\forall X, Y \in G, X \neq V, Y \neq V) \Longrightarrow X \cap Y \neq V$ }
- $(iii) \{ V \in G \mid V \neq U, (V = X_1 \cap \ldots \cap X_k; X_1, \ldots, X_k \in G, k \ge 1) \Longrightarrow (\exists i, 1 \le i \le k; V = X_i) \}$

(iii) {
$$V \in G \mid V \subset I X$$
 }

 $\begin{array}{c} X \in G \\ V \subset X \end{array}$

Definition 1.4 [1]

Let (M, \leq) be a limited set with partial order. Element *m* in *M* is called *maximal* if $m \leq x$ and $x \in M$, we always have m=x. Let MAX(M) be the set of maximal elements of *M*. It is known that, $\forall x \in M$, $\exists m \in MAX(M)$: $x \leq m$.

Proposition 1.1 [1]

Let (M, \leq) be a limited set with partial order and $P \subseteq Q \subseteq M$. Then if $x \in MAX(Q)$ and $x \in P$ then $x \in MAX(P)$.

Definition 1.5 [1]

Let G be an intersection lattice in U. It is denoted by $Coatom(G) = MAX(G \setminus \{U\})$ and elements in Coatom(G) is called *Co-atom* of G.

Lemma 1.1 [1]

For every intersection lattice G in a limited set U, we have: $MAX(Gen(G)) = MAX(G \setminus \{U\})$

2. Problem of Frequent itemsets mining

Definition 2.1 [4,5]

A transaction database is a pair of $\alpha = (T, I)$ where $I = \{x_1, x_2, ..., x_n\}$ is a set of items and $T = \{t_1, t_2, ..., t_m\}$ is the set of transactions in α . In this paper, each transaction $t \in T$ is presented by a binary vector, if the *i*th value is *I*, then the item x_i appears in *t*.

Definition 2.2 [4,5]

Given a transaction database α and itemset $X \subseteq I$. The support of X in α is the number of transactions in α containing X, denoted $\sigma(X)$.

Definition 2.3 [4,5]

The set $X \subseteq I$ is *frequent* if $\sigma(X) \ge minsup$, where minsup is a frequent threshold which is determined by the user.

Property 2.1 [4,5]

Let *X* be a frequent itemset. Then all non–empty subsets of *X* are frequent.

Proposition 2.1 [2]

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Let *P* be a family of all frequent itemsets in $\alpha = (T, I)$. Then *P* is an intersection lattice.

Proof

Suppose X, $Y \in P$, $Z = X \cap Y$. We have $Z \subseteq X$, so $\sigma(Z) \ge \sigma(X) \ge minsup$. Thus, $Z \in P$. Following the definition 1.3, P is a intersection lattice.

Definition 2.4 [4,5]

Given a transaction database $\alpha = (T, I)$ and itemset $X \subseteq I$. We say that X is the *maximal frequent* itemsets if X is frequent itemset and X is not pure subset of any frequent itemset at all. Notation *MFI* is family of maximal frequent itemset of α .

Property 2.2

For any frequent itemset, there exists a maximal frequent itemset containing it.

Proof

Let call family of frequent itemsets and maximal frequent itemsets be *P* and *MFI*. Suppose that $X \in P$, and $X \notin MFI$. If not exist set $Y \in MFI$ such that $X \subseteq Y$, following definition 2.4 then X is maximal frequent itemset, or $X \in MFI$. This is against supposition. So each frequent itemset always exists a maximal frequent itemset containing it.

Remark 2.1

From property 2.2, we see that in process of generating association rules by parent-child relationship, instead of managing all gained frequent itemsets, we only determine and manage maximal frequent itemsets to be sure that generating of association rules is sufficient.

3. Algorithm of finding maximal frequent itemsets

To determine family of frequent itemsets, in previous papers, authors proposed and improved better than many algorithms such as Apriori, Eclat, Declat,... to reduce time. The purpose of this paper is presenting the ability of using closure mapping and intersection lattice in data mining, for simplicity, we use Apriori algorithm to determine family of frequent itemsets in Coatom Algorithm to find maximal frequent itemsets.

3.1 Coatom Algorithm

From given transaction databas, we use Apriori algorithm [3] to determine family of frequent itemsets. Then, Coatom algorithm will build a directed graph H to determine family of maximal frequent itemsets.

```
Algorithm Coatom
Input: -\alpha = (T, I), minsup
Output: -MFI
Method
```

```
    P = Apriori(T, I, minsup)
    Build a directed graph H, each vertex is an element of P, edge X → Y if X covers Y, it means that Y ⊂ X and not exist element Z ∈ P satisfied Y ⊂ Z ⊂ X
    Return MFI = { X ∈ P | I → X }
    End Coatom
```

Algorithm Apriori

```
Input: -\alpha = (T, I), minsup

Output: - Family of frequent itemsets P

Method

L_1 = \{ j \in I: \sigma(j) \ge minSup \}

For (k = 2; L_{k-1} \ne \emptyset; k^{++}) do

C_k = \operatorname{Apriori\_gen}(L_{k-1})

For each t \in T do

For each t \in T do

If c_k \in C_k do

If c_k \subseteq t then c_k.\operatorname{count}^{++}

L_k = \{c_k \in C_k \mid c_k.\operatorname{count} \ge minSup \}

Return P = \bigcup_k L_k
```

End Apriori

```
Algorithm Apriori_gen(L_{k-1})

Method

C_k = \emptyset

For each l_1 \in L_{k-1} do

For each l_2 \in L_{k-1} do

If (l_1[1]=l_2[1]) \land (l_1[2]=l_2[2]) \land \ldots \land (l_1[k-1] < l_2[k-1]) then

c = l_1 \cup l_2

If NOT Has_infrequent_subset(c, L_{k-1}) then

Add c into C_k

Return C_k

End Apriori_Gen
```

```
Algorithm Has_Infrequent_Subset(c, L<sub>k-1</sub>)
Method
for each (k-1)-itemset s ⊂ c do
    if s ∉ L<sub>k-1</sub> then
        Return True
    Return False
End Has_Infrequent_Subset
```

3.2 Example

Given transaction database $\alpha = (T, I)$ where $T = \{1, 2, 3, 4, 5, 6\}$, $I = \{A, C, D, T, W\}$ in following table:

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Table 3.1. <i>De</i>	atabase $\alpha = (T, I)$	
Transaction	Item	
1	A, C, T, W	

C, D, W

2

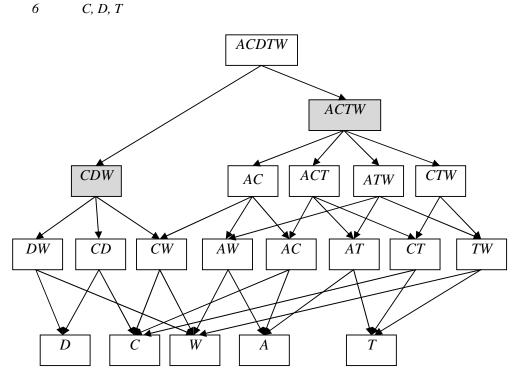
3

4

5

T, I)	With support threshold <i>minsup</i> =3. By Apriori algorithm, we have
	list of frequent itemsets such as:
	$P = \{A, C, D, T, W, AC, AT, AW, CD, CT, CW, DW, TW, ACT, \}$
	ACW, ATW, CDW, CTW, ACTW}.
	From family of frequent itemsets P, we bild a directed graph H,

A, C, T, WFrom family of frequent itemsets P, we bild a directed graph H,A, C, D, Wwhere each vertex is an element of P, edge $X \rightarrow Y$ if X covers Y byA, C, D, T, WCoatom algorithm:



Figue 3.1. Lattice of frequent itemsets

In graph above and Coatom algorithm, we determine family of maximal frequent itemsets $MFI = \{CDW, ACTW\}$.

4. Conclusion

This paper presents an application of closure mapping and intersection lattice theory in determining maximal frequent itemsets of lattice by Coatom algorithm. From family of maximal frequent itemsets, it is very easy to generate association rules instead of managing too much frequent itemsets, especially in large databases.

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